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Fee Details

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NON IEEE MEMBERS

REGULAR AUTHOR

INDIAN ₹ 8,000

INDIAN ₹ 12,000

FOREIGN \$ 440

FOREIGN \$ 480

STUDENT AUTHOR

INDIAN ₹ 4,000

INDIAN ₹ 4,800

FOREIGN \$ 300

FOREIGN \$ 350

REGULAR AUTHOR

INDIAN ₹ 10,000

INDIAN ₹ 15,000

FOREIGN \$ 550

FOREIGN \$ 600

STUDENT AUTHOR

INDIAN ₹ 5,000

INDIAN ₹ 6,000

FOREIGN \$ 400

FOREIGN \$ 450

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2nd IEEE International Conference on Computer & Communication Technology (ICCCT-2011)

September 15-17, 2011



IEEE



Organized by:-

Department of Computer Science & Engineering

Motilal Nehru National Institute of Technology

Allahabad (U.P.) India - 211004

Motilal Nehru National Institute of Technology is a pioneer institute of India. Ever since its establishment, it is churning out engineers and technocrats of sterling worth. Evolved and grown in these 50 years, MNNIT has always conformed to its motto 'SIDDHIRBHAWATI KARMJA' and today stands as an epitome of excellence, knowledge and achievements.

About ICCCT

The first International Conference on Computer and Communication Technology, ICCCT-2010 has concluded well in the city of Allahabad, India. The ICCCT-2010 gained greatest attention when calling for papers and with your cooperation it already has become an excellent forum for the presentation of new advances and research results in the field of Computer Science and Engineering, Communication and associated fields. The ICCCT-2010 has become the premier place to bring together the leading researchers, engineers and scientists in the domain of interest from all around the world. Acceptance rate of ICCCT 2010 was 37%, 564 papers were submitted and after peer review only 210 papers were accepted.

Department of Computer Science & Engineering

For the first time in India under graduate course in Computer Science and Engineering was offered in 1976 under Electrical Engineering Department with a modest strength of 10 students. Over the years it has established itself into a separate department. The department with the passage of its evolution and growth has succeeded in creating its place of excellence not only within the college but among its counterparts in the country and abroad. It has been attracting bright students from all parts of the country for quality education in computer science at under graduate, post graduate and doctoral levels. During the course of time it has offered opportunities to its inmates in the area of quality education, research in pursuance of a long cherished mission of the department. The computer Science Engineering Department offers courses leading to a Bachelor of Technology in Computer Science and Engineering and Information Technology. It also offers a Master of Computer Science and Engineering, Master of Software Engineering, Information Security and Master of Computer Application (M.C.A.) degrees. Further, the department also enrolls candidates for Ph.D. programs.

Call for Papers

The International Conference on Computer and Communication Technology (ICCCT 2011) is the premier forum for the presentation of new advances and research results in the fields of Computer and Communication. The conference will bring together leading researchers, engineers and scientists in the domain of interest from around the world. Topics of interest for submission include, but are not limited to:

Tracks/Topics

Hardware and Software Design: Algorithms, Compilers and Interpreters, Computer Architecture, Digital System and Logic Design, Theoretical Computer Science, Modeling languages and Simulations, Real and Embedded Systems and Formal Methods.

Distributed and Parallel Processing: Parallel and Distributed Computing, Distributed Systems, High Performance Computing, Grid Computing and Cloud Computing.

Advance Software Engineering: Automated Software Engineering, Web Based Software Engineering, Software Testing, Software Project Management, Software Processes and Workflows, Computer Aided Software Engineering and Component Based Software Engineering, Software Quality Assurance and Artificial Intelligence in Software Engineering

Computer Graphics and Multimedia: Image Processing, Data Compression, Internet and Web Applications, Computer Modeling, Multimedia Applications, Computer Vision and Audio Video Systems, Pattern Recognition

Computer Communication: Computer Networks, Data Communications, Mobile Computing, Wireless Communication, Mobile Computing and Wireless Sensor Networks

Security: Network and Information Security, Cryptography, System Security, Computer Security, Digital Signal Processing, Information Security, Data Encryption, Forensics, Fraud Control, and Intellectual Property Protection

Artificial Intelligence: Robotics and Automation, Natural Language Processing, Fuzzy Logic, Knowledge Acquisition and Expert Systems, Design Automation, Reasoning and Decision Support Systems

Advance Database Management System: Distributed Database Systems, Data Mining, Data Warehouse, Knowledge Data Engineering, Behavioral Mining and Decision Trees

Evolutionary Computing: Genetic Algorithms, Multi-Objective Optimization, Computational Intelligence, Neural Networks, Evolutionary Algorithms, Differential Evolution and Combinatorial Optimization.

Digital Rights Management System: Digital Watermarking, Software Cracking, Trusted Computing, Optical Disc Copy Protection, Rights Management Languages and Finger Printing.

Submission Procedure and Guide Lines

Prospective authors are invited to submit full papers including results, figures and references. Papers will be accepted only by electronic submission through

<https://www.easychair.org/account/signin.cgi?conf=iccct2011>

- *Simultaneous submissions (papers already submitted to other conferences/ journals) are not allowed.*
- *All papers must follow strict IEEE formatting instructions. Violation of which leads to rejection of the paper.*
- *Please do not submit plagiarized papers. Strict actions will be taken against the authors of those papers.*

Paper must be in pdf format and must satisfy following requirements:-

- Paper Size: US Letter format (8.5" x 11").
- Paper Length: Up to 6 pages, including figures, tables & references. A maximum of two additional pages are permitted, with an additional charge of INR 1000 per page, to be paid during author registration.
- Paper Formatting: double column, single spaced, 10pt Times New Roman font.
- Margins: Left, Right, and Bottom: 0.75" (19mm). The top margin must be 0.75" (19 mm), except for the title page where it must be 1" (25 mm).

Important Dates

Paper Submission Deadline: March 31, 2011
Acceptance Notification: June 15, 2011
Final Paper Submission Deadline: July 15, 2011
Author's Registration (Early): July 24, 2011
Author's Registration (Late): August 16, 2011
ICCCT 2011 Conference Dates: September 15 - 17, 2011

Call for Workshop/Tutorials Proposals

The ICCCT-2011 organizing committee invites proposals for workshops to be held at the International Conference on Computer Communication & Technology, immediately prior to the technical conference, on Thursday, September 15, 2011 in Motilal Nehru National Institute of Technology, Allahabad, UP, India.

ICCCT-2011 will provide an informal setting where participants will have the opportunity to discuss specific technical topics in an atmosphere that fosters the active exchange of ideas. Members from all segments of the Computer and Communication community are invited to submit workshop proposals for review. Workshops that focus on new and emerging topics, or on applications, are particularly encouraged. To facilitate interaction and a broad exchange of ideas, each workshop will be limited to 50 participants and should plan for ample time to foster open discussions.

Affiliated workshops will be held on Thursday-Friday, September 15-16. The purpose of these workshops is to provide a platform for presenting novel ideas in a less formal and possibly more focused way than the conferences themselves. As such, they also offer a good opportunity for young researchers to present their work and to obtain feedback from an interested community. The format of each workshop is to be determined by the organizers, but it is expected that they contain ample time for general discussion. The preference is for one-day workshops, but other schedules will also be considered.

Proposals are also invited for pre-conference tutorials. Tutorials/workshops can be of half-day (3 hours with a half-hour break) or full-day duration (6 hours in two sessions with two half-hour break) on core techniques and areas of knowledge that enjoy broad interest within the Computer Communication & Technology Community. We are seeking tutorials on established or emerging research topics within the field itself, but we also welcome tutorials from related research fields or application areas provided they are of sufficient interest to the Computer and Communication Community.

Tutorials should provide participants with information and instruction on well-established or new cutting edge topics or tools, relevant to the conference tracks. Introductory to advanced tutorial sessions are welcome. They are intended to offer participants an opportunity to learn about new research or applications, to get an introduction to important established topics or tools, or to develop higher skill levels in areas in which they are already knowledgeable.